



Myosin VI rabbit pAb antibody

Catalog No :	Source:	Concentration :	Mol.Wt. (kD):
A18016	Rabbit	1 mg/ml	149 kD
Applications	WB,IHC,ELISA		
Reactivity	Human,Mouse,Rat		
Dilution	WB: 1/500 - 1/2000. IHC: 1:100-300 ELISA: 1/5000. Not yet tested in other applications.		
Storage	-20°C/1 year		
Specificity	Myosin VI Polyclonal Antibody detects endogenous levels of Myosin VI protein.		
Source / Purification	The antibody was affinity-purified from rabbit antiserum by affinity-chromatography using epitope-specific immunogen.		
Immunogen	Synthesized peptide derived from Myosin VI . at AA range: 40-120		
Uniprot No	Q9UM54		
Alternative names	MYO6; KIAA0389; Unconventional myosin-VI; Unconventional myosin-6		
Form	Liquid in PBS containing 50% glycerol, 0.5% BSA and 0.02% sodium azide.		
Clonality	Polyclonal		
Isotype			
Conjugation			
Background	myosin VI(MYO6) Homo sapiens This gene encodes a reverse-direction motor protein that moves toward the minus end of actin filaments and plays a role in intracellular vesicle and organelle transport. The protein consists of a motor domain containing an		
Other	Gene_name: MYO6 ; Protein_name: Unconventional myosin-VI; Expression: Brain,		
Product Images			

Application Key:

W-Western IP-Immunoprecipitation IHC-Immunohistochemistry ChIP-Chromatin Immunoprecipitation
IF-Immunofluorescence F-Flow Cytometry E-P-ELISA-Peptide

Species Cross-Reactivity Key:



H-Human M-Mouse R-Rat Hm-Hamster Mk-Monkey Vir-Virus Mi-Mink C-Chicken Dm-D. melanogaster
X-Xenopus Z-Zebrafish B-Bovine Dg-Dog Pg-Pig Sc-S. cerevisiae Ce-C. elegans Hr-Horse All-All
Species Expected

Trademarks

All product names and trademarks are the property of their respective owners.

Regulatory Disclaimer

For life science research only. Not for use in diagnostic procedures.

Contact and Support:

To ask questions, solve problems, suggest enhancements and report new applications, please visit our [Online Technical Support Site](#).

To call, write, fax, or email us, please visit www.aabsci.com, contact information will be displayed.